

# Scavenger Hunt

## I. Traditional

The objective of a Traditional Scavenger Hunt is to complete as much of a set of objectives as possible. Objectives are worth points and the team with the most points wins.

*The List:* All teams will simultaneously receive identical lists of objectives to be completed. The objectives may be tasks to complete or items to collect. The List will also contain corresponding point values for each objective.

*The Hunt:* After The List has been received, The Hunt has officially started. During the Hunt, team members attempt to complete the objectives in order to earn more points.

*The Judgment:* Before the time and date when The Hunt officially ends, a representative from each team must deliver all items and evidence the team may have collected to a disclosed location. This delivery should be organized in accordance with The List to assure proper judging. The items and evidence will be judged; points will be awarded and winners announced. All judging decisions are final and indisputable.

Additional Rules:

- Interfering with or stealing from another team is prohibited.
- In certain instances, partial points may be awarded for partial or near completion of objectives or creative workarounds to difficult objectives.
- Teams may work together for reduced points on certain objectives.
- Clarifications of The List will be announced to all players simultaneously.
- Any other game specific rules or information will be shared with each team either before The Hunt begins or in-Hunt simultaneously.

## II. Progressive

The objective of a progressive scavenger hunt is to be the first to finish a sequence of objectives.

*Ready, Set:* Each team will be given a start time and location; all team members must be present. The first clue will be handed to the team leader at exactly the start time.

*Hunt!:* The team will then read the clue and complete the objective. Upon completion of the first objective, a second clue will be received with a new objective. This continues until the last objective is completed.

*The Finish Line:* The time at which a team completes the final objective will be recorded and the elapsed time calculated. After all teams have finished, the teams will be ranked and winners announced.

Additional Rules:

- Interfering with another team is prohibited.
- Any other game specific rules or information will be shared with each team either before the Hunt or in-Hunt at an equivalent elapsed time.
- Creativity points may be awarded at the discretion of the Game Director.